

ACACIAWOOD SCHOOL NEWS

Issue 3

January 26, 2004

FRIDAY, JANUARY 29TH 3:10 DISMISSAL

This Friday begins regular 3:10 dismissal for all students. Students should be picked-up and off the campus by 3:25pm.

PE RESUMES

Beginning this **Friday, January 29, 2004**, PE resumes and regular daily school day dismissal will be at 3:10pm. On a Friday when there is inclement weather, PE will normally be conducted indoors so parents should plan on their child participating in PE and be here for the regular 3:10pm pick up.

SCHOOL POLICY REMINDERS

Sickness: Flu season is here again. Please do not send sick students to school as "sharing" your student's illness severely impacts our small classes if it causes more students to miss school. If your child has a fever or can cause others to become ill, he/she should stay home until there is no chance of spreading the illness.

Attendance Policy: If your student is staying home due to illness please call and notify the office by 8:30am. A call should be made to the office on each day of absence.

GO - FIGHT - WIN

Come – enjoy – support. The Golden Eagles Boys Varsity Basketball team has an overall season record of nine wins and seven losses. The goal of eleven victories is just two away. Come and support your team!

The Golden Eagles Boys Junior Varsity Basketball team is off to a running start under the watchful eyes of first year coach Morris Han and assistant Peter Chang. The Junior Eagles hope to soar in their last two games verses Fairmont and Liberty Christian.

DINNER PROVIDED ON AWARDS NIGHT

The seniors are providing dinner as a fund raiser on Awards Night, February 2nd. Prepaid tickets for \$3.00 each will be available after-school on 1/29 and 1/30. Dinner will cost \$4.00 on the night of the event. Dinner will start at 5:30pm.

Please come and support the Senior Class!

EVENT CALENDAR

- Jan. 30 PE Begins
- Jan. 30 3:10 Dismissal
- Feb. 2 7:00pm , Awards Ceremony
- Feb. 16 No school, President's Day

AWARDS ASSEMBLY~FEBRUARY 2ND

This will be an evening of entertainment and celebration of achievement.

Come one come all for a special evening at AcaciaWood. All AcaciaWood families are invited to come and celebrate the accomplishments of our students at the mid-year awards assembly on **Monday, Feb. 2nd at 7 p.m.** This is a **mandatory** function for all AWS students so attendance will be taken. Evening attire will be school uniforms or performance costume for elementary only.

Science Fair: The 5th-8th grade students will display their science fair projects. Winners will be announced at the evening awards assembly.

Music Performance: AcaciaWood students showcase their talent in a delightful musical program "**Walking Hand in Hand – A Musical Adventure Around the World.**" In addition the seventh grade as well as the 10th – 12th grade will perform during the music section of the evening program.

We encourage you to invite your friends and any new families who are interested in enrolling their children in AWS to come and share this special evening with us.

Refreshments will be served following the program. Don't miss this special event!

AGATE

AGATE is AcaciaWood School's honor society where membership is based on character rather than academics. The evaluation process for AGATE has been improved this year to allow more eligible students to participate in AGATE. There will no longer be a "grade" for AGATE as in the past, but an "AGATE Status Report" will be generated at progress report time and report card time. Each child will begin each quarter as being an AGATE member. Then student conduct will be monitored to see if the AGATE standing is maintained during the rest of the quarter. If your child is not eligible for AGATE, a reason will be clearly stated on the AGATE Status Report. The intent is to improve communication between the school and home in order to improve behavior that may jeopardize you child's AGATE standing.

- Feb. 16 Progress reports mailed
- Mar. 19 End third quarter
- Mar. 20 NHD Orange County
- Mar. 22 No school, Teacher-In-Service
- Mar. 29-Apr.2 Spring Break